

Basavarajeswari Group of Institutions  
**BALLARI INSTITUTE OF TECHNOLOGY & MANAGEMENT**  
 (Autonomous Institute under Visvesvaraya Technological University, Belagavi)

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Course Code 

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Fifth Semester B.E. Degree Examinations, April/May 2024  
**INTRODUCTION TO COMPUTER NETWORKS**

**Duration: 3 hrs**

**Max. Marks: 100**

**Note:** 1. Answer any FIVE full questions choosing ONE full Question from each Module.  
 2. Missing data, if any, may be suitably assumed

<u>Q. No</u>	<u>Question</u>	<u>Marks</u>	<u>(RBTLCO:PI)</u>
<b><u>Module-1</u></b>			
1.	a. Explain the five components of data communication with a neat diagram.	06	(2:1:1.3.1)
	b. Explain the communication between two devices with dataflow diagram.	06	(2:1:1.3.1)
	c. Explain the different types of physical topologies in the network with diagram.	08	(2:1:1.3.1)
<b>(OR)</b>			
2.	a. Explain circuit switched network and packet switched network with a neat diagram.	06	(2:1:1.3.1)
	b. Explain the encapsulation and decapsulation in TCP/IP model with a neat diagram.	06	(2:1:1.3.1)
	c. Explain the TCP/IP suite.	08	(2:1:1.3.1)
<b><u>Module-2</u></b>			
3.	a. Explain Address Resolution Protocol (ARP).	06	(2:2:1.3.1)
	b. Briefly explain (i) Flow control (ii) Error control (iii) Congestion control	06	(2:2:1.3.1)
	c. Explain stop and wait protocol with its FSM and flow diagram.	08	(2:2:1.3.1)
<b>(OR)</b>			
4.	a. Explain (i) byte stuffing and unstuffing (ii) bit stuffing and unstuffing	10	(2:2:1.3.1)
	b. Explain the CSMA protocol and also show the behaviour of three persistence methods of CSMA.	10	(2:2:1.3.1)
<b><u>Module-3</u></b>			
5.	a. Explain the virtual circuit packet switched network with a neat diagram.	10	(2:3:1.3.1)
	b. Explain the classful addressing schemes briefly in IPV4.	10	(2:3:1.3.1)
<b>(OR)</b>			
6.	a. Explain IPV4 datagram format with a neat diagram.	10	(2:3:1.3.1)
	b. Explain distance vector routing with a suitable example.	10	(2:3:1.3.1)

#### **Module-4**

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|-----------|-----------|---|-----------|-------------|
| <b>7.</b> | <b>a.</b> | Explain stop and wait protocol with its FSM in transport layer. | <b>10</b> | (2:4:1.3.1) |
|           | <b>b.</b> | Explain Go-Back-N protocol with its FSM in transport layer.     | <b>10</b> | (2:4:1.3.1) |

**(OR)**

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|-----------|-----------|--|-----------|-------------|
| <b>8.</b> | <b>a.</b> | Explain TCP connection establishment using three way hand shaking. | <b>12</b> | (2:4:1.3.1) |
|           | <b>b.</b> | Explain the TCP services briefly.                                  | <b>08</b> | (2:4:1.3.1) |

#### **Module-5**

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|-----------|-----------|---|-----------|-------------|
| <b>9.</b> | <b>a.</b> | Explain the client server paradigm and peer to peer paradigm in application layer | <b>10</b> | (2:5:1.3.1) |
|           | <b>b.</b> | Explain the HTTP for persistence and non-persistence connection.                  | <b>10</b> | (2:5:1.3.1) |

**(OR)**

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|-----------|-----------|--|-----------|-------------|
| <b>10</b> | <b>a.</b> | Explain the architecture of electronic mail with a neat diagram. | <b>08</b> | (2:5:1.3.1) |
|           | <b>b.</b> | Explain the control and data connections in FTP.                 | <b>06</b> | (2:5:1.3.1) |
|           | <b>c.</b> | Explain DNS name space in the internet.                          | <b>06</b> | (2:5:1.3.1) |

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