Basavarajeswari Group of Institutions

BALLARI INSTITUTE OF TECHNOLOGY & MANAGEMENT

(Autonomous Institute under Visvesvaraya Technological University, Belagavi)

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USN	Course Code	2	2	M	D	A	3	1

Third Semester B.E. Degree Examinations, March/April 2024

GRAPH THEORY & DISCRETE MATHEMATICAL STRUCTURES, PROBABILITY & STATITICS

[Common to AIML, CSE(AI) and CSE(DS)]

Duration: 3 hrs Max. Marks: 100

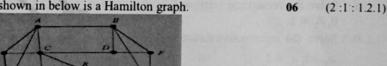
Note: 1. Answer any FIVE full questions, choosing ONE full question from each module.

2. Handbook is permitted.

3. Missing data, if any, may be suitably assumed.

<u>o.</u>	<u>No</u>	<u>Question</u>	Mark <u>s</u>	(RBTL:CO:PI)
		MODULE – 1		
1.	a.	Show that a complete graph with nvertices, namely K_n , has $\frac{1}{2}n(n-1)$ edges.	06	(2:1:1.2.1)
	b.	For a graph with n vertices and m edges, if δ is the minimum and Δ is the maximum of the degrees of vertices, show that $\delta \leq \frac{2m}{n} \leq \Delta$.	07	(2:1:1.2.1)
	c.	Show that the following two graphs are isomorphic: $ \begin{array}{cccccccccccccccccccccccccccccccccc$	07	(2:1:1.2.1)
		OR		

2. a. Show that the graph shown in below is a Hamilton graph.



b. Exhibit the following

07 (2:1:1.2.1)

- A graph which has both an Euler circuit and Hamilton cycle.
- A graph which has an Euler circuit but no Hamilton cycle.
- A graph which has a Hamilton cycle but no Euler circuit.
- A graph which has neither a Hamilton cycle nor an Euler circuit.
- c. In the complete graph with n vertices, where n is an odd number ≥ 3 , there are (n-1)/2 edge-disjoint Hamiltonian cycles

07 (2:1:1.2.1)

MODULE - 2

3. a. Let A = {1,2,3,4} and let R be the relation on A defined by xRy if and only if "x divides y", written x | y.(a) Write down R as a set of ordered pairs (b) Draw the digraph of R.(c) Determine the in-degrees and out-degrees of the vertices in the digraph

06 (2:2:1.2.1)

b. Let $A = \{u, v, x, y, z\}$ and R be a relation on A whose matrix is as given below. Determine R and also draw the associated digraph. (2:2:1.2.1)

$$M(R) = \begin{bmatrix} 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 1 & 0 \end{bmatrix}$$

c. Let $A = \{1,2,3,4,6,12\}$. On A, define the relation R by aRb if and only if a divides B. Prove that B is a partial order on A. Draw the Hassedigram for this relation.

OR

- 4. a. Let f and g be functions from R to R defined by f(x) = ax + b and $g(x) = 1 x + x^2$. If $(g \circ f)(x) = 9x^2 9x + 3$, determine a, b.
 - b. Let $p = \begin{pmatrix} 1 & 2 & 3 & 4 & 5 & 6 \\ 4 & 3 & 5 & 1 & 2 & 6 \end{pmatrix}$ be a permutation of the set $A = \{1,2,3,4,5,6\}$.
 - (a) Write p as a product of disjoint cycles.(b) Compute p^{-1} .
 - (c) Compute p^2 and p^3 .
 - (d) Find the smallest positive integer k such that $p^k = I_A$.
 - c. Let $f: A \to B$, $g: B \to C$ and $h: C \to D$ be three functions. Then 07 (2:2:1.2.1) (hog) of = ho(gof).

MODULE - 3

- 5. a. The number of virus affected files in a system is 1000 (to start with) and this increases 250 % every two hours. Use a recurrence relation to determine the number of virus affected files in the system after one day.
 - b. Solve the recurrence relation $2a_n 3a_{n-1} = 0$, for $n \ge 1$, given that $a_n = 0$ (2:3:1.2.1) $a_n = 0$
 - c. Solve the recurrence relation $a_n + a_{n-1} 6a_{n-2} = 0$, for $n \ge 2$, given 07 (3:3:1.2.1) that $a_0 = -1$ and $a_1 = 8$

OR

- 6. a. Solve the recurrence relation $F_{n+2} = F_{n+1} + F_n$ for $n \ge 0$, given $F_0 = 0$ 6 (2:3:1.2.1) $0, F_1 = 1$.
 - **b.** Solve the recurrence relation $a_{n+2} + 4a_{n+1} + 4a_n = 7$, $n \ge 0$. given that $a_0 = 1$, $a_1 = 2$. (2:3:1.2.1)
 - c. Solve the recurrence relation $a_{n+2} 10a_{n+1} + 21a_n = 3n^2 2, n \ge 0.$ 07 (3:3:1.2.1)

MODULE - 4

7. a. The following data gives the age of husband (x) and the age of wife (y) in years. Form the two regression lines and calculate the age of husband corresponding to 16 years age of wife.

 x
 36
 23
 27
 28
 28
 29
 30
 31
 33
 35

 y
 29
 18
 20
 22
 27
 21
 29
 27
 29
 28

- **b.** Show that if θ is the angle between the lines of regression, then $\theta = \frac{\sigma_x \sigma_y}{\sigma_x^2 + \sigma_x^2} \left(\frac{1-r^2}{r}\right)$
- c. Ten students got the following percentage of marks in two 07 (3:4:1.2.1) subjects and y. Compute their rank correlation coefficient

Marks in x										
Marks in y	84	51	91	60	68	62	86	58	53	47

2

Fit a straight line y = ax + b for the following data:

(2:4:1.2.1)

х	1	3	4	6	8	9	11	14
у	1	2	4	4	5	7	8	9

b. Fit a second degree parabola $y = ax^2 + bx + c$ in the least square sense for the following data and hence estimate y at x = 6

(2:4:1.2.1)

X	1.	2	3	4	5
у	10	12	13	16	19

c. Fit a least square geometric curve $y = ax^b$ for the following data.

(3:4:1.2.1)

X	1	2	3	4	5
у	0.5	2	4.5	8	12.5

MODULE - 5

a. Find the value of k such that the following distribution represents finite 9. probability distribution. Hence find its mean and standard deviation. also (2:5:1.2.1)

nd P	$P(x \leq 1)$	P(x)	> 1), P($-1 < x \le$	≤ 2)	1		400	
	x	-3	-2	-1	0	1	2	3	
	P(x)	k	2k	3 <i>k</i>	4k	3 <i>k</i>	2 <i>k</i>	k	
THE REAL PROPERTY.					THE PERSON NAMED IN COLUMN TWO IS NOT THE PERSON NAMED IN COLUMN TWO IS NAMED IN COLUMN TW	CO. 1000			

b. Find the mean and standard deviation of Binomial distribution

(2:5:1.2.1)

c. If the probability of a bad reaction from a certain injection is 0.001, determine the chance that out of 2000 individuals, more than two will get a bad reaction

(2:5:1.2.1)07

OR

10. a. In an examination 7% of students score less than 35% marks and 89% of students score less than 60% marks. Find the mean and standard deviation if the marks normally distributed. (given P(1.2263) = 0.39 and P(1.4757) = 0.43.

(2:5:1.2.1)

(2:5:1.2.1)

Joint dis	Y	-4	2	7
X		1/8	1/4	1/8
5	V	1/4	1/8	1/8

Compute: (a) E(X) and E(Y)

(b) E(XY) (c) σ_x and σ_y (d) COV(X,Y) (e) $\rho(X,Y)$ c. X and Y are independent random variables. X takes the values 2, 5, 7 wih (2:5:1.2.1)probability $\frac{1}{2}$, $\frac{1}{4}$, $\frac{1}{4}$ respectively. Y takes the values 3, 4, 5 with probabilities $\frac{1}{3}$, $\frac{1}{3}$, $\frac{1}{3}$.

Find the joint probability distributions of X and Y Show that covariance of X and Y is zero.

Find the probability distributions of Z = X + Y

(Autonomous Institute under Visvesvaraya Technological University, Belagavi)

USN		Course Code: 22CS	/AI/CA	A/CD32
	D	Third Semester B.E. Degree Examinations, January/Febru IGITAL SYSTEMS DESIGN AND COMPUTER ORGA [Common to CSE, AIML, CSE(AI), CSE(DS)]		
Dura	tion	3 hrs	M	ax. Marks: 100
Note		Answer any FIVE full questions, choosing ONE full question from each mode Missing data, if any, may be suitably assumed	ule.	H
0.	No.	Question	Marks	(RBTL:CO: PI)
		MODULE – 1		
1.	a.	(i) Solve the following functions using K-Map to find minimum sum-of-products.	10	(3:1:1.7.1)
		 f(A, B,C,D)= ∑m(0, 1, 3, 5) + d(6, 8, 9, 10) and f(x, y, z)= xy'+x'y'+yz' (ii) Solve the following functions using K-Map to find POS 		
		f=b'd'+a'b+a'c+cd'		
	b.	Solve for the function F (A, B, C, D) = $\sum m (0, 3, 9, 10, 15, 19) + d (5, 6, 12, 14)$.	10	(3:1:1.7.1)
		(i) Karnaugh map for F.(ii) Prime implicants of F. (Prime implicants containing only don't-cares need not be included.)		
		(iii) Minimum sum of products for F. (iv) Minimum product of sums for F. OR		
2.	a.	(i)List all prime implicants and all minimum sum-of-products expressions using k-map: - $f(A, B, C, D) = \Sigma m (0, 4, 11, 15) + \Sigma d (5, 4, 11, 15)$	10	(3:1:1.7.1)
		6, 7, 8, 9, 10) (ii) Solve the below function using MEV technic and draw reduced circuit using Basic gates:- $f(A,B,C,D)=\Sigma m(0, 2, 4, 13, 14)+\Sigma d(5, 6, 7, 8, 9, 10)$		
	b.	(i) Solve using QM method F (a, b, c) = Σ m (0,1,2,5,6,7) find minimum SOP.	10	(3:1:1.7.1)
9		(ii)Solve using QM method F(a,b,c)= A'B'C' + A'B'C + A'BC+AB'C find minimum SOP		
3.	a.	MODULE - 2 (i) What is multiplexer? Explain 4:1 MUX using along with Truth table and Circuit diagram.	10	(2:2: 1.7.1)
	b.	(ii)Construct 16:1 mux and 8:1 mux for $F(a,b,c,d) = \sum m(0,1,2,5,6,7,11)$	10	(2:2:1.7.1)
		diagram.		
4.	a .	Explain PLA and PAL. Implement a Full Adder using a PAL.	10	(2:2:1.7.1)

	b.	Explain SR Flip Flop along with characteristics equation.	10	(2:2:1.7.1)
5.	a.	MODULE - 3 Explain 8 bit social in social out abit and in the social out abit abit abit abit abit abit abit abi		
٥.		Explain 8-bit serial-in, serial-out shift register.	10	(2:3:1.7.1)
	b.	Construct MOD-8 counter using D and J K Flip Flops OR	10	(3:3:1.7.1)
6.	a.	Construct Decade counter using JK Flip Flop	10	(3:3:1.7.1)
	b.	Explain: (i) Sequential parity checker and (ii) Register transfers	10	(2:3:1.7.1)
		MODULE – 4	0	(-1.1.1.)
7.	a.	Explain steps of Basic operational concepts of computer for add LOCA, R1, With neat diagram.	08	(2:4: 1.7.1)
	b.	Explain factors effecting performance of the computer? Give basic Performance equation and overall SPEC rating of computer.	08	(2:4: 1.7.1)
	c.	Explain Big-Endian & Little-Endian. Show the content of the two memory words at address 1000 and 1004 after the name "BITM, Ballari" has been entered in both methods.	04	(2:4: 1.7.1)
8.	a.	OR Explain any 4 addressing modes with examples.	08	(2:4: 1.7.1)
	b.	Solve and explain Y= (A+B) *(C+D) using one-address, two-address, three-address	07	(3:4: 1.7.1)
	c.	What is Branching? Explain with example	05	(2:4: 1.7.1)
		MODULE – 5		
9.	a.	Explain handling multiple devices: (i) Vectored interrupt and interrupt nesting. (ii) simultaneous request(daisy chain, arrangement of priority groups)	08	(2:5:1.7.1)
	b.	Explain I/O interface for an input device	05	(2:5: 1.7.1)
	c.	What is DMA? What are it advantages? With supporting diagram, explain different registers used in DMA interface.	07	(2:5:1.7.1)
		OR		
10.	a.	Solve addition and subtraction of following numbers: (i) -5 and 7 (ii) -3 and -8 (iii) 5 and 10	06	(3:5:1.7.1)
-	b.	Explain logic diagram: (i) 4-bit carry look ahead adder (ii) addition- subtraction logic network	07	(2:5:1.7.1)
	c.	Apply booth algorithm to perform the multiplication on +13 and -06.	07	(3:5:1.7.1)

(Autonomous Institute under Visvesvaraya Technological University, Belagavi)

D33	USN
ı	CDIT

Third Semester B.E. Degree Examinations, January/February 2024

OPERATING SYSTEMS

[Common to CSE, AIML, CSE(AI), CSE(DS)]

Duration: 3 hrs Max. Marks: 100

Note: 1. Answer any FIVE full questions, choosing ONE full question from each module.

2. Missing data, if any, may be suitably assumed

0. 1	No.	Question	Marks	(RBTL:CO: PI)
		MODULE – 1		
1.	a.	What is operating system? Discuss the view-points of user and system towards operating system in brief.	07	(1:1:1.7.1)
	b.	Distinguish between multiprocessor system and single –processor system. Explain in detail the advantages of multiprocessor system.	07	(2:1:1.7.1)
	c.	Compare multiprogramming and multitasking systems.	06	(2:1:1.7.1)
		OR		
2.	a.	What is Dual mode operation? With a neat diagram illustrate the working of dual mode operation of operating system.	07	(1:1:1.7.1)
	b.	Identify the responsibilities of OS with respect to	07	(2:1:1.7.1)
		(i) Process management (ii) Memory management (iii) Mass Storage management.		
	c.	Define system call. List and explain different types of system calls.	06	(2:1:1.7.1)
		MODULE – 2		
3.	a .	Describe various scheduling criteria with the help of your own example for FCFS scheduling.	07	(1:2:1.7.1)
	b.	Discuss, for what all reasons a process may need to transit from one state to another, explain with the help of state transition diagram.	07	(2:2:1.7.1)
	c.	Describe the following: (i) Schedulers. (iii) Context switch	06	(2:2:1.7.1)
		OR		
4.	a.	Describe the implementation of IPC using shared memory and message passing with diagram.	07	(1:2:1.7.1)
9	b.	Consider the following set of processes with length of CPU burst given in milliseconds	07	(2:2:1.7.1)

Process	Burst time	Priority
P1	10	3
P2	1	1
P3	2	3
P4	1	4
P5	5	2

Draw Gnatt chart for SJF, and Priority scheduling. Find turnaround time, waiting time for each process and also average turnaround time and average waiting time.

(2:2:1.7.1)c. List and explain different multi-threading models. 06 MODULE - 3 5. List and explain the necessary conditions of deadlock with a suitable (1:3:1.7.1)07 Consider the following snapshot of a system 07 (2:3: 1.7.1) ALLOCATION MAX **AVAILABLE** BCD BCD BCD A PO 0 1 2 1 2 2 0 0 PI 0 0 5 0 P2 5 4 2 3 5 6 **P3** 0 3 2 0 5 P4 0 0 5 6 (i) Compute the need matrix.(ii) Is the system in a safe mode? Give the safe sequence. (iii) If a request from P1 arrives for (0, 4, 2, 0), can the request be granted immediately? Explain. c. What is fragmentation? Explain the types with appropriate examples. (2:3:1.7.1)a. Discuss different methods for deadlock avoidance. 6. 07 (1:3:1.7.1)**b.** Why TLB is important? Explain with a neat diagram and EAT. 07 (2:3:1.7.1)c. Explain about segmented memory management. And check if any 06 (2:3:1.7.1)address generates segment fault in the given snapshot. Segment Base Length 330 124 0 876 211 1 2 99 111 3 498 302 (i) 0,99 (ii) 2,78 (iii) 1, 265 (iv) 3, 222 (v) 0, 111 **MODULE - 4** a. If the required page is not available in memory, how to handle the 07 (1:4:1.7.1)7. situation in order to execute program, Illustrate with figure and steps. b. List and Discuss in detail the possible operations on file and attributes 07 (2:4: 1.7.1) of file. (2:4:1.7.1)c. What is thrashing? Explain how the working set model can be used 06 to solve the same with suitable program. Describe different methods for keeping track of free space on 07 (1:4: 1.7.1)

b. Consider the following page reference string

above is more efficient?

(2:4: 1.7.1)

(2:4:1.7.1)

07

06

1,2,3,4,2,1,5,6,2,1,2,3,7,6,3,2,1,2,3,6

Analyse how many page fault would occur for LRU,FIFO and optimal page replacement algorithm, assuming 3 free frames? Which one of the

c. Explain various allocation methods in implementing file systems.

MODULE - 5

9.	a.	List and explain the U.S.		
	b.	List and explain the disk scheduling algorithms.	07	(1:5:1.7.1)
		Explain in detail about Disk management in storage structure.	07	(2:5: 1.7.1)
	c.	Discuss in brief about process management and process scheduling in Linux.	06	(2:5:1.7.1)
10.	a.	A drive has 5000 cylinders numbered 0 to 4999. The drive is currently serving a request at cylinder 143 and previous request was at cylinder 125. The queue of pending requests in FIFO order is: 86,1470,913,1774,948,1509,1022,1750,130. Starting from the current head position, what is the total distance travelled(in cylinders) by the disk arm to satisfy the requests using algorithms FCFS,SSTF,SCAN,LOOK. Illustrate with figure in each case.	07	(1:5: 1.7.1)
	b.	With diagram, explain components of Linux system.	07	(2:5: 1.7.1)
	c.	Describe about the swap space management in storage structure.	06	(2:5: 1.7.1)

(Autonomous Institute under Visvesvaraya Technological University, Belagavi)

USN		Course Code: 22CS/AI/CA/CD34
		Course Code . 22CS/AI/CA/CD34

Third Semester B.E. Degree Examinations, March/April 2024 DATA STRUCTURES AND APPLICATIONS

		DATA STRUCTURES AND APPLICATION	NS	
Dura	ation	: 3 hrs	M	ax. Marks: 100
Note		. Answer any FIVE full questions, choosing ONE full question from each module	e.	
	2.	Missing data, if any, may be suitably assumed		
0.1	No	Question	Marks	(RBTL:CO: PI)
		MODULE – 1		
1.	a.	Define Data Structures. Give classification	04	(1:1:1.6.1)
	b.	Define Pointers and Explain how to declare and initialize a pointer variable. Write a program to illustrate the use of pointers.	06	(2:1:1.6.1)
	c.	List and Illustrate different types of Dynamic Memory Allocation functions with suitable program.	10	(3:1:1.7.1)
		OR		
2.	a.	Consider the two given polynomials $A(x)=5X^{200}+8X^3+2$ and $B(x)=10X^5-4x^3+X-6$	10	(2:1:1.6.1)
		(i) Diagrammatically Represent the above polynomials using array of structure.		
	b.	(ii) Write the 'C' structure to define a polynomial of 'N' terms. Write an Algorithm to Add two given Polynomials using array of structures	10	(3:1:1.7.1)
		MODULE – 2		
3.	a .	Write a C Program to Implement Stack Operations using Arrays.	08	(2:2:1.6.1)
	b.	Convert the following infix expressions to postfix format. (i) (A+B)*D/(E-F)*G (ii) A-B/C*D*E	06	(3:2:1.7.1)
	c	Outline the algorithm for evaluation of a valid postfix expression and Evaluate the expression abc*+d- where a=4, b=3, c=2 and d=5 OR	06	(3:2:1.6.1)
4.	a.	Write C- recursive function for i)Factorial of a Number ii) Tower of	08	(2:2:1.6.1)
	b.	Hanoi Write Qinsert and Qdelete and Qdisplay procedures for ordinary queue	06	(3:2:1.7.1)
	c.	write C-functions for insert and delete operations on Circular queues.	06	(3:2:1.6.1)
		MODULE – 3		(2.2.161)
5.	a .	With the C-statements, Illustrate how do you create a node, add and delete on Singly Linked List with proper message where each node is containing the details of employee in the form of EmpId, EmpName, Empaddr and EmpSalary as data fields.	10	(3:3:1.6.1)
	b.	(i) Implement the operations of a stack using Singly Linked List with the help of C-statements (ii) Implement the operations of a Queue using Singly Linked List List with the help of C-statements	10	(3:3:1.7.1)
Note:	(RBTL	- Revised Bloom's Taxonomy Level: CO - Course Outcome: PI - Performance Indicator)		Page 1 of 2

OR

		OK .		
6.	a.	Implement addition and deletion of a NODE on a Doubly Linked List (DLL) with required C-Statements	08	(3:3:1.6.1)
	b.	State the advantage of Doubly linked List over Singly Linked List	02	(2:3:1.7.1)
	c.	Write the functions for: (i) Finding the length of the list (ii)Concatenate TWO lists	10	(3:3:1.6.1)
		MODULE – 4		
7.	a.	Define a tree. With suitable example explain (i) Binary tree (ii)Complete Binary Tree (iii)Degree of a node (iv)Level of a binary tree	05	(1:4: 1.6.1)
	b.	Write Routines to traverse the given tree using (i) Preorder Traversal (ii)Post Order Traversal (iii)Inorder Traversal	09	(3:4: 1.7.1)
	c	Write function to insert an element into a binary search tree OR	06	(3:4:1.7.1)
8.	a.	Given the following traversal, draw a binary tree: (i)Inorder: 4 2 5 1 6 7 3 8 Postorder: 4 5 2 6 7 8 3 1	10	(3:4: 1.6.1)
		(ii)Preorder: A H C E I F J D G H K L Inorder: E I C F J B G D K H L A		
	b.	Develop C functions to implement the following (i) Inserting a node into a tree (ii) Search a key value in a binary search tree	10	(3 :4: 1.7.1)
		MODULE - 5		
9.	2.	Define the following (i) Digraph (ii)Weighted graph (iii)Self Loop (iv)Adjacency matrix	04	(1:5: 1.6.1)
	b.	Write an algorithm for Breadth First search and Depth First Search	08	(3:5:1.7.1)
	C	Define Graphs. Give the Adjacency matrix and Adjacency list representation for the following graph.	08	(3:5:1.7.1)
		2 0 3 2 15 2 2 13 3 9 4		
		OR OR Description on three Heat functions	10	(2:5: 1.6.1)
10.	. a.	Define Hashing. Explain any three Hash functions	10	
	b.	Explain Static and Dynamic hashing in detail	10	(2:5: 1.7.1)

(Autonomous Institute under Visvesvaraya Technological University, Belagavi)

Course Code: 22CS/AI/CA/CD36

Third Semester B.E. Degree Examinations March/April

	ation: 3 hrs		ax. Marks: 100
Note	 1. Answer any FIVE full questions, choosing ONE full question from each module. 2. Missing data, if any, may be suitably assumed 		
Q.	No Question	Marks	(RBTL:CO: PI)
	MODULE – 1		V
1.	a. Discuss the various primitive data types used in Java.	06	(2:1:2.1.3)
	b. What is a Variable? Explain the different types of variable available in Java.	06	(2:1:2.1.3)
	c. List and explain the various iteration statements in Java. Write a JAVA program to check whether given number is palindrome or not.	08	(3:1:2.1.3)
	OR		
2.	a. Explain logical and bitwise operators with an example.	06	(2:1:2.1.3)
-	b. Explain type conversion in JAVA with example.	06	(2:1:2.1.3)
	c. With an example, explain ternary operator. Write a JAVA program to find the largest of three numbers using Ternary operator.	08	(3: 1:2.1.3)
	MODULE - 2		
		06	(2:2:2.1.3)
3.	a. Explain class with an example.b. Explain the object reference variables.	06	(2:2:2.1.3)
	c. What are constructors? Explain with an example.	08	(3:2: 2.1.3)
	OR		0.2.212
4.	a. What is inheritance? Discuss different types of inheritance with suitable	06	(2:2:2.1.3)
	example. b. Mention and explain the use of final keyword in JAVA.	06	(3:2:2.1.3)
	 b. Mention and explain the use of man relyword c. Distinguish between Method overloading and Method overriding in JAVA with suitable example. 	08	(3:2: 2.1.3)
	MODULE - 3 MODULE - 3 What is an interface? Illustrate with an example how interfaces are created and	06	(2:3: 2.1.3)
5.	implemented in Java. Fixed and implement interfaces by	06	(2:3:2.1.3)
	taking suitable example.	08	(3:3:2.1.3)
		06	(1:3: 2.1.3)
	a. Draw state transition diagram of a thread and describe its life cycle.	06	(1:3: 2.1.3)
6.	 a. Draw state transition diagram of a big. b. List and explain the different methods of Thread Class. c. Write a program to demonstrate Thread priorities in JAVA. 	08	(3;3; 2,1.3)
	Quitcome: Pl - Performance Indicator)		Page 1 of 2

Note: (RBTL - Revised Bloom's Taxonomy Level: CO - Course Outcome: PI - Performance Indicator)

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MODULE - 4

7.	9	Explain Delegation event model used to handle events in JAVA,	10	(2:4: 2.1.3)
	b.	Explain action event class & adjustment event class	10	(2:4: 2.1.3)
8.	a.	OR What is event Listener interface and explain any two interfaces with	10	(2:4: 2.1.3)
	b.	syntax. Explain with suitable example implementation of inner class.	10	(2:4: 2.1.3)
		MODULE – 5		4
9.	a.	Compare AWT and Swings.	10	(2:5: 2.1.3)
	b.	Write a program to create a JTable with the column headings Name, USN, age, address & insert records and display.	10	(3:5:2.1.3)
10.	a.	OR Solve the components and containers used in Swings	10	(2:5:2.1.3)
13.	b.		10	(3:5:2.1.3)

(Autonomous Institute under Visvesvaraya Technological University, Belagavi)

USN

USN	rse Code: 22CS/AI/CA/CD383
Third Semester B.E. Degree Examinations,	March/April 2024
R PROGRAMMING	
Duration: 2 hrs	Max. Marks: 10
Instructions to the Candidates:	
All questions are compulsory	
Each question carries 1 mark	UK-A
Use only black ball point pen	
Darkening two circles for the same question makes the answer	er invalid

Damaging/overwriting, using whiteners on the OMR are strictly prohibited.

<u>O. No</u>	<u>Question</u>						
1	If a command is not complete at the end of a line, R will give a different prompt, by default it is						
	a) *	b) -	c) +	d) /			
2	If you explicitly want an integer, you need to specify the						
	a) D	b) R	c) L	d) K			
3	What is the output of	of the following code? sequ	(from=1, to=9, by=2)				
	a) 13579	b) 1 3 5 7 9 11	c) 123456789	d) Error			
4	What is the output g	enerated by the following o	code? $>$ seq(by = -2,9,1)				
	a) 9 7 5 3 1	b) 13579	c) 13975	d) 57931			
5	What is the output g	enerated by the following e	expression: $c(1,2,3,4)+c(1,2)$				
	a) 2 4 4 6	Alla	a) 2 4 4 6				
6		or the following function?					
	>x<-c(1,1,2,3,5,8,	13); > which($x\%\%3==0$)					
-	a)2,8	b)4	c)2,3,8	d)5,6			
7		The result of SORT(x) is					
	a)1 2 3 4 5	b) Error	c)5 4 3 2 1	d) Warning message			
8		What is the value of the exp	pression mean(a) is				
	a)NA	b)12	c)Error	d) Warning message			
9		8, 13), then which $(x\% /\% 2$	(>2)				
	a)3 6	b)3 5 8 13	c)4567	d)6 7			
10	If $A = c (1, 13, 42, 13)$	3, 4) then what is $A = A$	4]?				
	a) 1, 13, 42, 4	b) 1, 13, 42,	c) 1, 42, 13, 4	d) 1 3			
11	Which function is used to add additional columns in a matrix?						
	a) add()	b) cbind()	c) join()	d) append item()			
12				a) append_nem()			
	a) 1 2 1	the following code: pmax					
13		b) 2 1 2	c) 1 3 1	d) 3 2 3			
13	> x \(\sigma \) metric(1.6.2)	ng K code extracts the secon	nd column for the following	matrix?			
	$> x \leftarrow matrix(1:6, 2)$						
	a) x[2,]	b) x[1, 2]	c) x[, 2]	d) x[1 1 2]			

14	What will be the output of the $> x < -3$	following R code?		
	> switch(x, 2+2, mean(1:10),	sum(1:5))		
		5.5	c) NULL	d) Error
15	What will be the output of the sum((1:3)^2)	following R code?		
16	a)12 b Which function is used to dis) 13 play output?	c) 14	d) 11
) read()	c) printf()	d) display()
17	What will be the output of the > x <- data.frame(foo = 1:4, t > ncol(x)	e following R code? coar = c(T, T, F, F)		
	a)2	0)7	c)4	d)9
18	Which of the following extra > x <- c("a", "b", "c", "c", "d	cts first element from the ", "a")	following R vector?	
	a) x[0]	o) x[1]	c) x[2]	d) x[10]
19	An ordered collection of obje	ects or components are cal	led	
	a) Datasets b) I	Lists c) I	Databases	l)Dataframe
20	Point out the correct stateme			
		b) elseif(test, A, B)	c) if (test, A, B)	d) ifelse(test, A, B)
21	Which of the following state		_?solve	
		a) help(solve)	a) help(solve)	a) help(solve)
22	R has how many atomic class			D. 6
23	a) 1 The function can be	b) 2	c) 3	d) 5 things
23	a) cpl()	b) c()	c) concat()	d) con()
24	R files has an extension			2, 2011()
		b). S	c) . Rp	d) .c
25		No. of Contract Contr		
		b) rev(sort(y))	c) sort(rev(y))	d) rev(y)
26	Which of the following stat	ements is true about missi	ng values in R?	
	a) R automatically replaces missing values with the mean of the non-	b) Missing values are denoted by the character "NA"	a) R automatically replaces missing values with the mean	b) Missing values are denoted by the character "NA"
27	What is the output generate a) 1 1 2 2 3 3 4 4 5 5	b)1 2 3 4 5	c) 1234512345	d) All are correct
28				
	a)12345	b)5 4 3 2 1	c) Error	d) Warning message
29				D. A. Guratian that
	a) A constant value	b) A storage location associated with a symbolic name	c) A keyword used in R	d) A function that returns a value
3	In R, what does the typeof	() function do?	10 % (8 lb)	D. Commiskle
	a) Checks if a variable is null	b) Returns the type of variable	c) Checks for variable existence	d) Converts variable types

31	What is the output of the	ne following code : pmin (c		
32		b) 121 se following code: pmin (c		d) 121
33	a) List all objects is used to ski	b) List all objects	c) List all objects	d) List all objects
34	What will be the output	b) skip of the following R code?	c) group	d) cancel
35	<pre>> y <- "fruit" > switch(y, fruit =" ",b a) "banana"</pre>	anana", vegetable = "brocce" b) "Neither" c of the following R code?	oli", "Neither") c) "broccoli"	d) Error
36	> x <- 2 > switch(x, 2+2, mean(a) 15	1:10), sum(1:5)) b) 4	c) NULL	d) error
	sum($(1:3)^2$) a) 14	of the following R code? b) 24	36	c) 216
37	a) Yes	b) No of the following R code?	rings?	
	a) 2	b) 7	> x <- data.frame(foo c) 4	= 1:6, bar = $c(1, 1, F,$ d) ERROR
39	Name the function to co a) df()	reate a data frame? b) dframe()	c) dataframe()	
40	a) list	b) task f objects are called as	c) workspace	d) package
42	a) Lists	b) Factor 0.5, 55 and 787, belongs to	c) Matrix which data type?	d) Functions
43	a) numeric function is us	b) integer sed to enter the data directly	c) complex	d) All of the above
44	a) SCAN() To bind a row onto an a	b) Scan();lready existing matrix, the _	c) scan() function can be use	d) Scandata() ed.
45	a) Sbnd() A is a two-din	b) cbind() nensional rectangular data se	c) rbind()	d) bind()
46		b) Lists verted to a matrix by calling		d) Functions
47	a) as.mat() Which function is used	b) as.matr()to find the amount of rows a	c) as.mat() nd columns in an array?	d) as.matrix()
	a) dim()	b) dimension()	c) nr x nc()	d) length()
48	a) mapply()	b) lapply()	c) apply()	d) tapply()

49	lapply functions takes	number of argu	iments in R language.				
	a) two	b) three	c) four	d) five			
50	Identify the function which is used to return a subset of the columns of a data frame in R						
	a) subset	b) retrieve	c) get	d) set			
51	removes all the	variables from the works		u) set			
			pace,				
52	a) rm(list=ls())	b) rm(list=ls())	c) rm(list=ls())	d) rm(list=ls())			
	a) Integers only	hich of the following typ					
		b) Integers only	c) Integers only				
53	Identify the command to select the first row of a data frame named df in R?						
	a) df[0,]			111			
54	The is used for	b) df[0,]	c) df[0,]	d) df[0,]			
	a) read.csv()	b) read.csv()	a) and()				
55	When we use length ou		c) read.csv()	d) read.csv()			
	should happen while ge	enerating a sequence	tion, the system decides b	y what units the decremen			
	a. TRUE	b. FALSE	c. Unknown				
56	Which function is used	to determine the names a					
	a) names		assigned to a list?				
57	How do you insert COM	b) name	c) Name				
	a) #This is a comment	b) /*This is a commo	ant a) //This is				
		o) / This is a commi	ent c) //This is a comment	d) /**This is a			
58	What will be the output	of the following R code		comment			
	> x < -1:4; y < -6:9; z <	-x+y					
	a) 7 9 11 13	a) 7 9 11 13	a) 7 9 11 13	a) 79 11 13			
59	> x < -0.6; as.logical(x)						
	a) FALSE TRUE TRUE TRUE TRUE	a) FALSE TRUE	a) FALSE TRUE	a) FALSE TRUE			
	TRUE TRUE	TRUE TRUE TRUE TRUE TRUE	TRUE TRUE TRUE TRUE TRUE	TRUE TRUE TRUE TRUE TRUE			
60	What will be the output			TRUETRUE			
	What will be the output of the following R code? f <- function() {						
	## This is an e	mpty function					
	f()						
	a) 0	b) No result	c) NULL				
61		number of components		d) 1			
	a. 1	b. 2	c. 3	d. 4			
62	The function	on returns a list of all the	formal arguments of a fun				
	a) formals()	a) formals()	a) formals()	a) formals()			
63	In R environment the Fu	inction is stored as	with this name.				
	a. Object	b. Function	c. Class	d. Memory			
64	Given the expression: vector <- c(3, 5, 2, 3, 1, 4), then the function print(range(vector)) returns the						
	a. 1 5	h 5		4 1-46			
	a. 15	b. 5	0 3	d lands			

65	Functions are defined u	Sing the				
	a. function()	h c dife	ctive and are stored as R ob	piects		
66	In a function, the value	of the express	c. functions() is returned as the value of	d. fun()		
	a. True	h False	is returned as the value of	the function.		
67	A function can have					
	a) 1	b) 2	ix) of arguments			
68	An argument is	0,2	c) 3	d) n		
	a) Place holder	b)variable	CONTRACTOR OF STREET			
69	Arguments can have de	efault values	c) function	d) None of the above		
	a) True	b) False				
70	function in		1-6-16 //			
	function in R programming are predefined functions that are available to perform common task or operations					
	a) variable	b)constant				
71		he function print(sum(4:6	c) user defined	d) built-in		
	a) 10	b) 15	c) 4	1.16		
72	The expression if(x%%)		c) 4	d) 6		
	a) even	The expression if(x%%2==0) then it returns the value which is number a) even b) odd				
73	$F = function(x) x^{2*}4+x$	/3 is function				
74	a) Inline	b) Built-in	c) user defined	d) None of the above		
	What will be the output of the following R code snippet?					
	lm <- function(x) { x * > lm	' X }				
			1.			
	a) function(x) { x * x b) func(x) { x * x } c) function(x) { x / x } d) function { x \$ x }					
75	What will be the output of the following R code? > g <- function(x) {					
	a < 3	111				
	x+a+y	01).				
	## 'y' is a free variable					
	}					
	>y<-3					
	> g(2)					
	a) 9	b) 42	c) 8	d) Error		
76	When a function has more than one return statement, in which case it stops after executing the					
	one it reaches.	nd zot and here no some the		4 N. 4 Francisco		
	a. First	b. Last	3. both a and b.	4. Not Executes		
77		object is represented by -		d. print structure		
	a. str()	b. abs(0	c. structure()			
78			or FALSE depending on wh	iether or not a variable is		
	defined in the R enviro					
	a. TRUE	b. FALSE				
79	function in	n R returns the minimum	and maximum values of a r	numeric vector		
	a may()	b min()	c. avg()	d. range()		
80	Given the expression: vector $<$ c(3, 5, 2, 3, 1, 4), then the function print(median(vector)) returns					
	the value	1	c. 3	d. 4		
	a. 1	b. 2	The state of the s			

```
Given > a < c(1,4,5,7), b < c(1,2,5,9), the result of > setdiff(a,b) is
    81
           a. 4 7
                                     b. 29
                                                               c. 1
                                                                                         d. 9
           The function add <- function(x, y) { return(x + y) } is syntactically correct?
    82
                                     b. No
           Vectors are usually ----- data structures in R programming
    83
           a. 1 Dimensional
                                    b. 2 Dimensional
                                                              c. Both a and b
          The function Test <- function (x \ y) \{ return(x / y) \} will execute properly?
    84
                                    b. No
          Vector functions in R allow us to either create or manipulate the ----- called vectors.
    85
                                    b. Procedure
                                                              c. Data Structure
          In the rep(x, ...), the argument length out represents the ----- of the output vector.
    86
                                    b. Length
                                                             c. Max of elements
          The output generated by the function X \le \text{rep}(c(1,5,9),1)
    87
                                                                                       d. Min of Elements
          print(X) is?
          a. 159
                                    b. 951
                                                             c. 159
          What is the output of the following command?
   88
          sequence <- seq(from= 1, to= 2, length.out = 2)
          print(sequence)
          a. 1.0 1.5 2.0. 2.5
                                   b. 12
                                                                0.5 1.0 1.5 2.0
   89
          What is the output of the following command?
                                                                                     d. 12345
          x < -seq(from = 1, to = 5, by = 1)
          print(any(x > 2))
         a. FALSE
                                   b. TRUE
                                                           c. 345
         What is the output of the following command?
   90
         p \le seq(from = 1, to = 4, by = 1)
         q \le seq(from = 5, to = 8, by = 1)
         print(any(p+q=6))
         a. TRUE
                                  b. FALSE
                                                           c. ERROR
         What is the output of the following code?
   91
         x < -seq(from = 1, to = 5, by = 0.5)
         print(all(x > 0))
         a. TRUE
                                  b. FALSE
                                                          c. ERROR
        A function that calls itself is called a recursive function and this technique is known as ---
  92
         a. Function
                                  b. Recursive
                                                          c. Recursion
         A series of function calls in which one function calls another, which in turn calls the original
                                                                                  d. R Script
        a. Recursion
                                 b. Direct Recursion
                                                          C. Indirect Recursion
                                                                                  Recursive Function
        Multiple functions that call each other repeatedly make up ----- recursion.
  94
         a. Structural
                                 b. Direct
                                                         c. Indirect
                                                                                 d. Mutual
        The ----- function is used to give all the information on how your function arrived at an error.
  95
        a. traceback()
                                 b. browser()
                                                         c. recover()
        ----- function displays the error during evaluations.
  96
        a. browser()
                                 b. recover()
                                                         c. traceback()
  97
        In ----- mode, we can modify objects, look at the objects in the current environment, and also
        a. Debug
                                b. Recover
                                                         c. Browser
                                                                                d. Traceback
Note: (RBTL - Revised Bloom's Taxonomy Level: CO - Course Outcome: PI - Performance Indicator)
```

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To print a stack trace in a debug mode ------ command is used

a. print

b. where

c. ls()

To leave debugger and continue with execution ----- command is used

a. c

b. C

c. Next

d. s

The output generated by the function X <- rep(c(1, 5, 9), length.out = 1)

a. 1

b. 159

c. 159

d. None