

BALLARI INSTITUTE OF TECHNOLOGY & MANAGEMENT

(Autonomous Institute under Visvesvaraya Technological University, Belagavi)

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Course Code

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Third Semester B.E. Degree Examinations, March/April 2023
DIGITAL SYSTEMS DESIGN AND COMPUTER ORGANIZATION
(Common to CSE & AIML)

Duration: 3 hrs

Max. Marks: 100

- Note:** 1. Answer any FIVE full questions, choosing ONE full question from each module.
2. Missing data, if any, may be suitably assumed

<u>Q. No</u>	<u>Question</u>	<u>Marks</u>	<u>(RBTL:CO:PI)</u>
MODULE – 1			
1.	<p>a. (i) Solve the following functions using K-Map to find minimum sum-of-products. $f(A, B, C, D) = \sum m(3, 4, 11, 15) + d(5, 6, 7, 8, 9, 10)$ and $f(r, s, t) = rs + r's + st'$ (ii) Solve the following functions using K-Map to find POS $f = ab'd' + a'b + a'c + cd$</p>	10	(3 :1: 1.7.1)
	<p>b. Solve for the function $F(A, B, C, D) = \sum m(1, 7, 8, 13, 16, 19) + d(0, 3, 5, 6, 9, 10, 12, 15)$. (i) Karnaugh map for F. (ii) Prime implicants of F. (Prime implicants containing only don't-cares need not be included.) (iii) Minimum sum of products for F. (iv) Minimum product of sums for F.</p>	10	(3 :1: 1.7.1)
OR			
2.	<p>a. (i) List all prime implicants and all minimum sum-of-products expressions using k-map: - $f(A, B, C, D) = \sum m(3, 4, 11, 15) + \sum d(5, 6, 7, 8, 9, 10)$ (ii) Solve the below function using MEV technic and draw reduced circuit using Basic gates: - $f(A, B, C, D) = \sum m(1, 2, 4, 13, 14) + \sum d(5, 6, 7, 8, 9, 10)$</p>	10	(3 :1: 1.7.1)
	<p>b. (i) Solve using QM method $F(a, b, c) = \sum m(0, 1, 2, 5, 6, 7)$ find minimum SOP. (ii) Solve using QM method $F(a, b, c) = A'B'C' + A'B'C + A'BC + AB'C$ find minimum SOP</p>	10	(3 :1: 1.7.1)
MODULE – 2			
3.	<p>a. (i) What is multiplexer? Explain 8:1 MUX using along with Truth table and Circuit diagram. (ii) Construct 16:1 MUX and 8:1 MUX for $F(a, b, c, d) = \sum m(0, 1, 2, 5, 6, 7, 11)$</p>	10	(2:2: 1.7.1)
	<p>b. (i) What is Decoder? Explain 3:8 Decoder using along with Truth table and Circuit diagram. (ii) Explain Decimal to BCD encoder</p>	10	(2 :2: 1.7.1)
OR			
4.	<p>a. Explain PLA and PAL. Implement a Full Subtractor using a PAL.</p>	10	(2 :2: 1.7.1)

b. Explain J K Flip Flop along with characteristics equation. 10 (2 :2: 1.7.1)

MODULE – 3

5. a. Explain 8-bit serial-in, serial-out shift register. 10 (2 :3: 1.7.1)
b. Construct MOD-5 counter using D and J K Flip Flops 10 (3 :3: 1.7.1)

OR

6. a. Construct Decade counter using JK Flip Flop 10 (3 :3: 1.7.1)
b. Explain: (i) Sequential parity checker and (ii) Register transfers 10 (2 :3: 1.7.1)

MODULE – 4

7. a. Explain steps of Basic operational concepts of computer for add LOCA, R0, With neat diagram. 8 (2 :4: 1.7.1)
b. Explain factors effecting performance of the computer? Give basic Performance equation and overall SPEC rating of computer. 8 (2 :4: 1.7.1)
c. Explain Big-Endian & Little-Endian. Show the content of the two memory words at address 1000 and 1004 after the name “Johnson” has been entered in both methods. 4 (2 :4: 1.7.1)

OR

8. a. Explain any 4 addressing modes with examples. 8 (2 :4: 1.7.1)
b. Solve and explain $Y = (A+B) * (C+D)$ using one-address, two-address, three-address 7 (3 :4: 1.7.1)
c. What is Branching? Explain with example 5 (2 :4: 1.7.1)

MODULE – 5

9. a. Explain handling multiple devices: 8 (2 :5: 1.7.1)
i) Vectored interrupt and interrupt nesting.
ii) simultaneous request (daisy chain, arrangement of priority groups)
b. Explain I/O interface for an input device 5 (2 :5: 1.7.1)
c. What is DMA? What are its advantages? With supporting diagram, explain different registers used in DMA interface. (2 :5: 1.7.1)

OR

10. a. Solve addition and subtraction of following numbers: 6 (3 :5: 1.7.1)
i) -5 and 7 ii) -3 and -8 iii) 5 and 10
b. Explain logic diagram: i) 4-bit carry lookahead adder ii) addition-subtraction logic network 7 (2 :5: 1.7.1)
c. Apply booth algorithm to perform the multiplication on +13 and -06. 7 (3 :5: 1.7.1)

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