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Course Code

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Sixth Semester B.E. Degree Examinations, Sep/Oct 2024
EMBEDDED SYSTEM DESIGN

Duration: 3 hrs

Max. Marks: 100

- Note:* 1. Answer any FIVE full questions, choosing ONE full question from each module.
2. Missing data, if any, may be suitably assumed

<u>Q. No</u>	<u>Question</u>	<u>Marks</u>	<u>(RBTL:CO: PI)</u>
<u>MODULE – 1</u>			
1.	a With the neat flow chart, Explain the process of Embedded system design and development.	10	(2:1:1.6.1)
	b Briefly explain the three kind of computing engine that are utilized in embedded system.	10	(2:1:1.6.1)
OR			
2.	a Identify and describe the major blocks of embedded hardware core and a typical bus structure comprising Address, Data and control signal.	10	(2:1:1.6.1)
	b What is an instruction? Explain the Action included in instruction with some common instruction.	10	(2:1:1.6.1)
<u>MODULE – 2</u>			
3.	a Define memory? Explain the classification of memory.	10	(2:2:1.6.1)
	b With the neat circuit and timing diagram, explain the ROM Overview.	10	(2:2:1.6.1)
OR			
4.	a With the neat circuit and timing diagram, explain the SRAM Overview	10	(2:2:1.6.1)
	b Define the following Terminologies a. The access time b. The cycle time c. Block Size d. Latency e. Block Access Time f. Page	10	(2:2:1.6.1)
<u>MODULE – 3</u>			
5.	a Differentiate between embedded and general computing system. List the major application area of embedded system.	10	(2:3:1.6.1)
	b With the neat interface diagram, explain onboard I2C communication bus	10	(2:3:1.6.1)
OR			
6.	a Describe the elements of an embedded system with a block diagram.	10	(2:3:1.6.1)
	b Differentiate between i). Microprocessor and Microcontroller ii). Harvard and Von-Neumann architecture	10	(2:3:1.6.1)
<u>MODULE – 4</u>			
7.	a Explain the steps in detail, that comprise the V-life cycle model.	10	(2:4:1.6.1)
	b Briefly explain the five steps to a successful design	10	(2:4:1.6.1)

OR

8. a Differentiate between
i). Functional versus Architectural Design **10** (2:4:1.6.1)
ii). System specification versus system requirements
- b Define life cycle model and its objectives. With the neat diagram, explain waterfall life- cycle model **10** (2:4:1.6.1)

MODULE – 5

9. a Define Threads. With a neat block diagram, explain a single thread and multiple threads **10** (2:5:1.6.1)
- b Explain the architecture of virtual machine model and Typical high-level operating system **10** (2:5:1.6.1)

OR

10. a Differentiate between
i). Process and Threads **10** (2:5:1.6.1)
ii). Program and process
- b With a model explain a single process and multiple process. Explain the various factors to be considered for selection of a scheduling criteria. **10** (2:5:1.6.1)

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